1. (Currently amended) A method comprising:

computing the number of interactive links associated with a
frame of a live video presentation;

automatically storing for later use a frame of a live video presentation when the number of interactive links associated with the frame of a live video presentation is greater than the number of interactive links which can be reviewed and accessed by a user in real-time;

displaying the automatically stored frame of a live video presentation;

maintaining the display of a <u>the automatically stored</u> frame of a live video presentation, the <u>automatically stored</u> frame having associated therewith at least one interactive link; and

maintaining access to the at least one interactive link associated with the <u>automatically stored</u> frame such that a user may review and access the at least one interactive link.

- 2. (Currently amended) The method of claim 1, wherein displaying the automatically stored frame of a live video presentation, maintaining the display of a the automatically stored frame and maintaining access to the at least one interactive link are done in response to a user action.
- (Original) The method of claim 2, wherein the user action is depressing an activation button on a control device.
- 4. (Currently amended) The method of claim 3 further comprising:

depressing a deactivation button to *esume stop displaying the automatically stored frame of a live video presentation and return to the live video presentation.

- 5. (Cancelled)
- (Cancelled)
- 7. A method comprising:

computing the number of interactive links associated with a frame of a live video presentation;

automatically interrupting a frame buffer when the number of interactive links associated with the frame of a live video presentation is greater than the number of interactive links which can be reviewed and accessed by a user in real-time such that a live video presentation is interrupted and a display of a frame of the video presentation is maintained, the frame having associated therewith at least one interactive link; and

automatically interrupting an interactive link stream when the number of interactive links associated with the frame of a live video presentation is greater than the number of interactive links which can be reviewed and accessed to by a user in realtime such that access to the at least one interactive link associated with the frame is maintained.

- 8. (Cancelled)
- 9. (Cancelled)
- 10. (Currently amended) The method of claim <u>97</u> further comprising:

depressing a deactivation button to *resume stop displaying the frame of a live video presentation and return to the live video presentation.

- 11. (Original) The method of claim 7, wherein the frame and the at least one interactive link are stored for later use such that access to the at least one interactive link is maintained.
- 12. (Currently amended) A machine-readable medium containing instructions which, when executed by a processor, cause the processor to perform a method, the method comprising:

computing the number of interactive links associated with a frame of a live video presentation;

automatically storing for later use a frame of a live video presentation when the number of interactive links associated with the frame of a live video presentation is greater than the number of interactive links which can be reviewed and accessed by a user in real-time;

displaying the automatically stored frame of a live video presentation;

maintaining the display of a <u>the automatically stored</u> frame of a live video presentation, the <u>automatically stored</u> frame having associated therewith at least one interactive link; and

maintaining access to the at least one interactive link associated with the <u>automatically stored</u> frame such that a user may review and access the at least one interactive link.

13. (Currently amended) The machine-readable medium of claim 12, wherein <u>displaying the automatically stored frame of a live video presentation</u>, maintaining the display of a <u>the automatically</u>

stored frame and maintaining access to the at least one interactive link are done in response to a user action.

- 14. (Currently amended) The machine-readable medium of claim +213, wherein the user action is depressing an activation button on a control device.
- 15. (Currently amended) The machine-readable medium of claim 14 further comprising:

depressing a deactivation button to resume stop displaying the automatically stored frame of a live video presentation and return to the live video presentation.

- 16. (Cancelled)
- 17. A machine-readable medium containing instructions which, when executed by a processor, cause the processor to perform a method, the method comprising:

computing the number of interactive links associated with a frame of a live video presentation;

automatically interrupting a frame buffer when the number of interactive links associated with the frame of a live video presentation is greater than the number of interactive links which can be reviewed and accessed by a user in real-time such that a live video presentation is interrupted and a display of a frame of the video presentation is maintained, the frame having associated therewith at least one interactive link; and

automatically interrupting an interactive link stream when
the number of interactive links associated with the frame of a
live video presentation is greater than the number of interactive
links which can be reviewed and accessed by a user in real-time

such that access to the at least one interactive link associated with the frame is maintained.

- 18. (Currently amended) The machine-readable medium of claim 17, wherein the <u>automatically interrupted</u> frame and the at least one interactive link are stored for later use such that access to the at least one interactive link is maintained.
- 19. (Currently amended) An apparatus comprising:

a processor having a memory coupled thereto, the memory having stored thereon executable instructions which, when executed by the processor, cause the processor to compute the number of interactive links associated with a frame of a live video presentation, automatically store for later use a frame of the live video presentation when the number of interactive links associated with the frame of the live video presentation is greater than the number of interactive links which can be reviewed and accessed by a user in real-time, display the automatically stored frame of a live video presentation, maintain the display of a the automatically stored frame of a live video presentation, the automatically stored frame having associated therewith at least one interactive link, and maintain access to the at least one interactive link associated with the automatically stored frame such that a user may review and access the at least one interactive link.

20. (Original) The apparatus of claim 19, further comprising; a control device, the control device having an activation mechanism to initiate execution of the executable instructions.

- 21. (Currently amended) The apparatus of claim 20, wherein the control device has a deactivation mechanism to resume stop displaying the automatically stored frame of a live video presentation and return to the live video presentation.
- 22. (Cancelled)
- 23. (Currently amended) A system comprising:

a video presentation device, the video presentation device capable of displaying a live video presentation; and

a control device to compute the number of interactive links associated with a frame of a live video presentation, automatically store for later use the frame of a live video presentation when the number of interactive links associated with the frame of a live video presentation is greater than the number of interactive links which can be reviewed and accessed by a user in real-time, display the automatically stored frame of a live video presentation, maintain the display of a the automatically stored frame of the live video presentation, the automatically stored frame having associated therewith at least one interactive link, and maintain access to the at least one interactive link associated with the automatically stored frame such that a user may review and access the at least one interactive link.

- 24. (Cancelled)
- 25. (Cancelled)

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